

SMC Entertainment Technology Degrees & Certificates - PROPOSED REVISIONS - Spring 2019

Animation Foundation (CoA)				2D Animation (CoA)				Animation (A.S.)		
Semester One		Interession		Semester Two		Semester Three		Semester Four		
ANIM 1, Storytelling	3	ANIM 5, History of Animation	3	ANIM 18, Perspective Drawing	2	ANIM 21, Advanced 2D Animation	3	ANIM 75, Career Development	2	
ANIM 2, 2D Animation Fundamentals	3			ANIM 19, Color Theory and Application	2	ANIM 22, 2D Digital Production	3	ANIM 85, Animation Studio	3	
ANIM 3, 3D Fundamentals	3			ANIM 20, Intermediate 2D Animation	3					
ANIM 4, Digital Storyboarding	3									
<b>Total Units 15</b>								<b>Total Units 18</b>		
<b>Major Units 33</b>										
3D Animation (CoA)										
Semester Two			Semester Three			Semester Four				
ANIM 20, Intermediate 2D Animation	3		ANIM 31, Advanced 3D Animation	3	ANIM 75, Career Development	2				
ANIM 30, Intermediate 3D Animation	3		ANIM 32, Digital Previsualization	3	ANIM 85, Animation Studio	3				
						<b>Total Units 17</b>				
<b>Major Units 32</b>										
3D Production (CoA)										
Semester Two			Semester Three			Semester Four				
ANIM 35, 3D Modeling	3		ANIM 37, 3D Character Creation	3	ANIM 75, Career Development	2				
ANIM 36, 3D Texturing & Rendering	3		ANIM 38, 3D Character Rigging	3	ANIM 85, Animation Studio	3				
						<b>Total Units 17</b>				
<b>Major Units 32</b>										
Visual Development (CoA)										
Semester Two			Semester Three			Semester Four				
ANIM 18, Perspective Drawing	2		ANIM 41, Enviroment Design	3	ANIM 75, Career Development	2				
ANIM 19, Color Theory and Application	2		ANIM 42, Prop and Vehicle Design	3	ANIM 80, Visual Development Studio	3				
ANIM 40, Character Design	3									
						<b>Total Units 18</b>				
<b>Major Units 33</b>										